

Performance Evaluation of Named Data Networking Forwarding Daemon (NFD)

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Goal

- Evaluate NFD performance an application's perspective
 - Establish expectations for applications
 - Find the limitations and bottlenecks of the current NDN codebase
- Non-goals
 - Per-module performance profiling

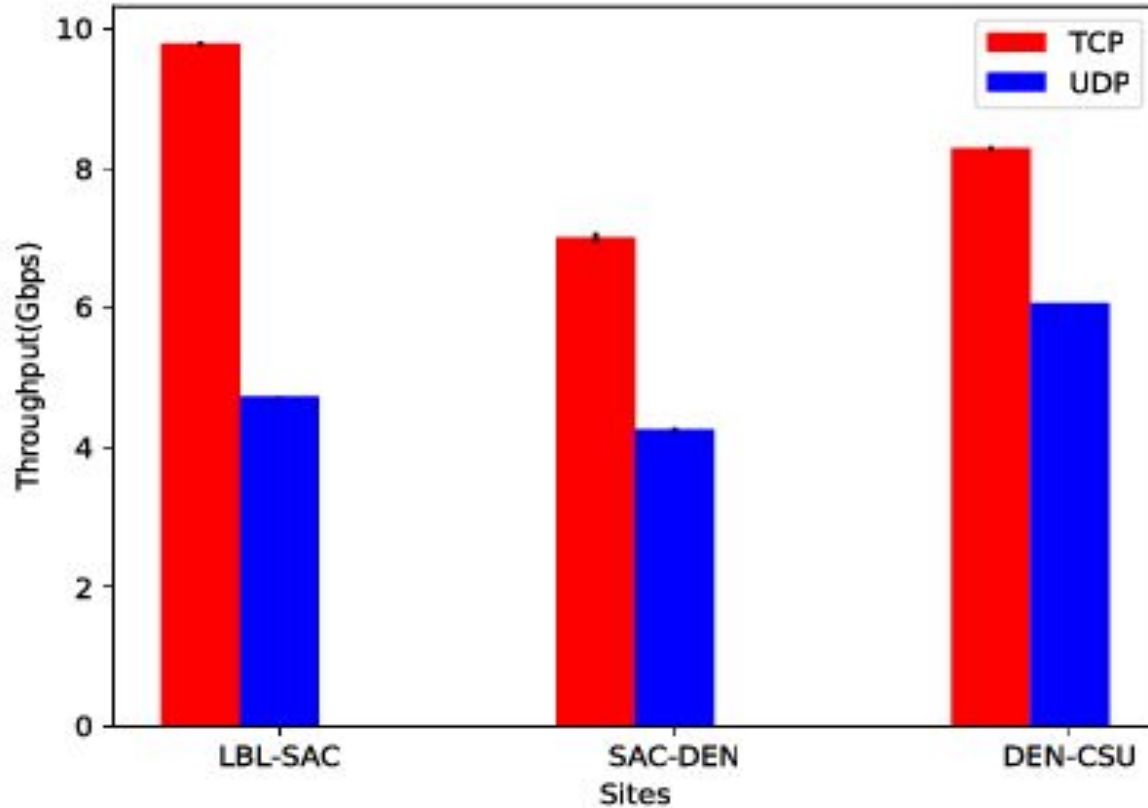


Evaluation Topology

10 Gbps

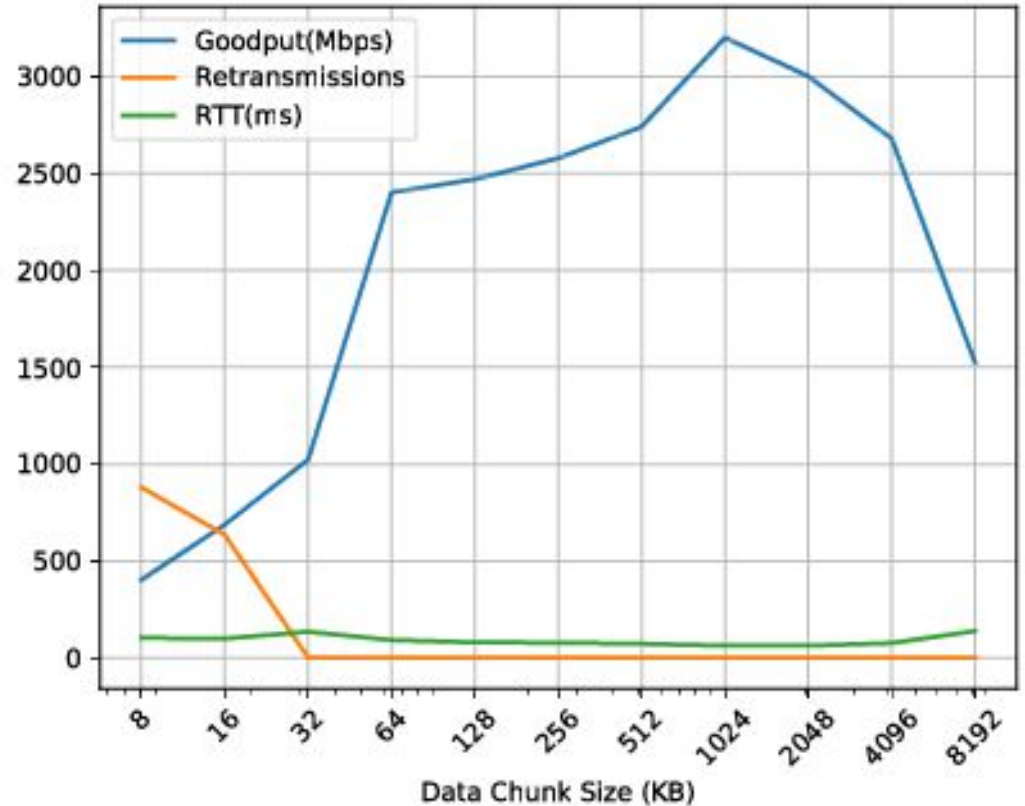


Baseline Network Performance



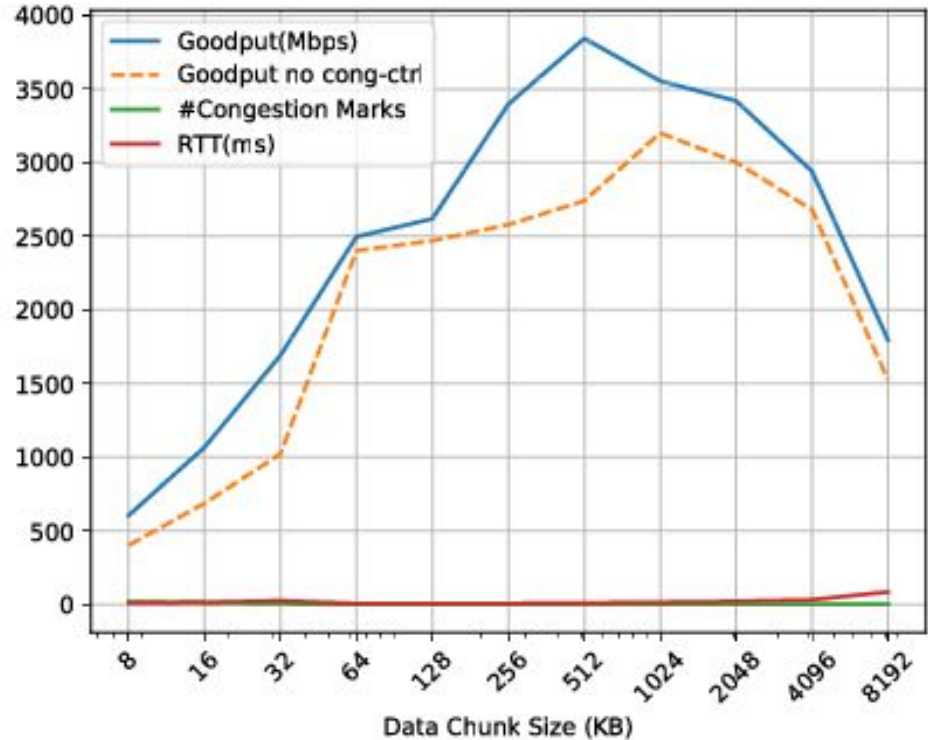
NFD Performance

- Single NFD
- ndncatchunks/putchunks
- Congestion control = off



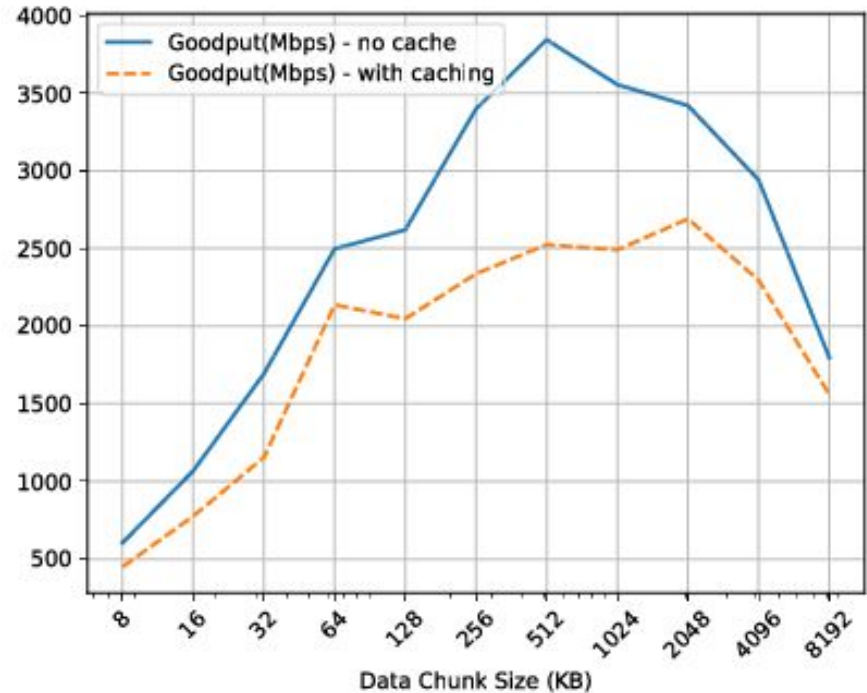
Better With Congestion Control

- Very few congestion markings, large improvements
- No packet loss



Caching slows down NFD significantly

- Candidate for a separate thread?



The results above are performance upper limits

- No network delay
- No caching



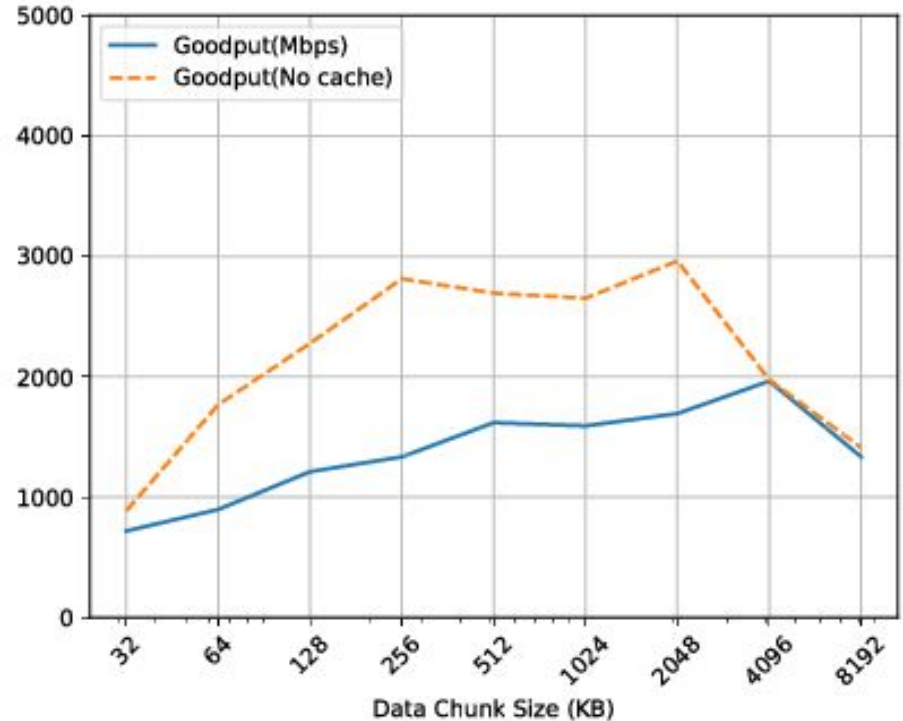
Performance in WAN

10 Gbps



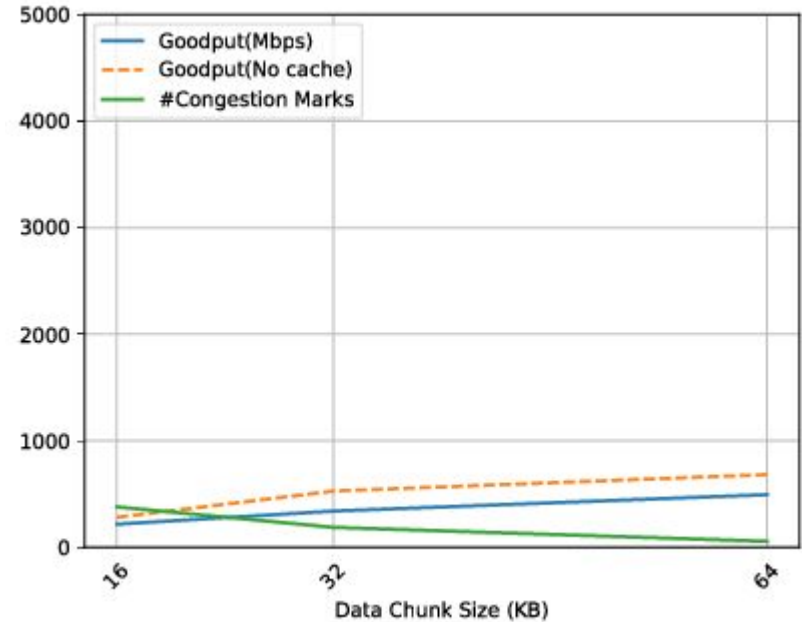
Performance over TCP tunnels

- Maxes out around 3Gbps
- Note that performance flattens for higher chunk sizes



Performance over UDP tunnel

- Much lower than TCP
- Max segment size = 64K
- Chunk a Data Packet over multiple UDP packets?
 - Currently not possible



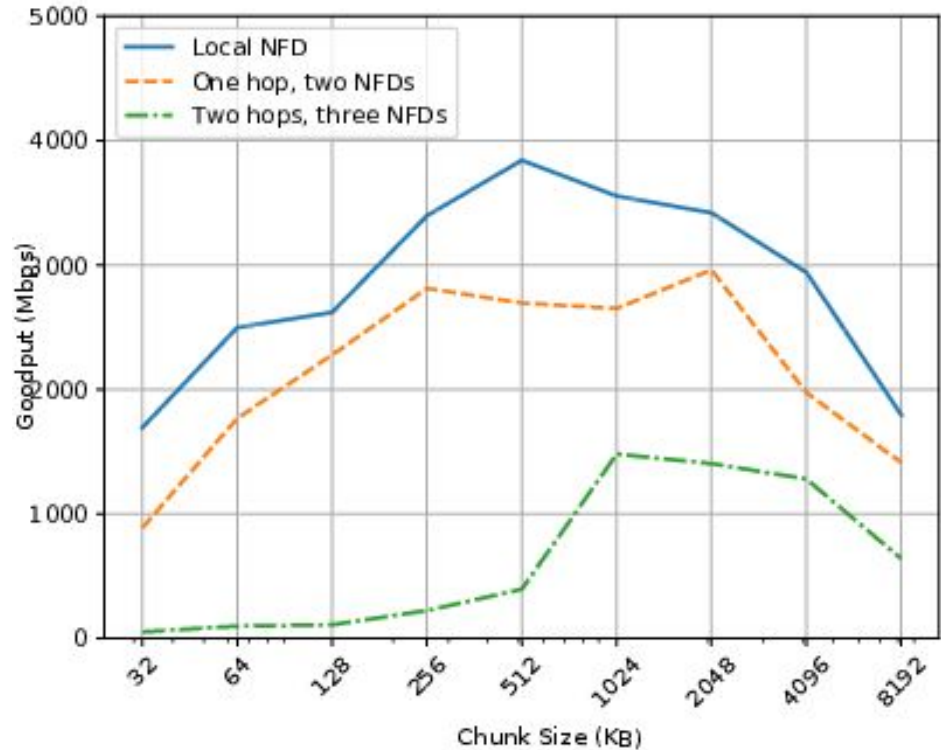
Performance over Ethernet Tunnel

- Possible to communicate without IP, but much slower than TCP/UDP
- ~150Mbps with 32K segments
- Possible bug: <https://redmine.named-data.net/issues/4479>



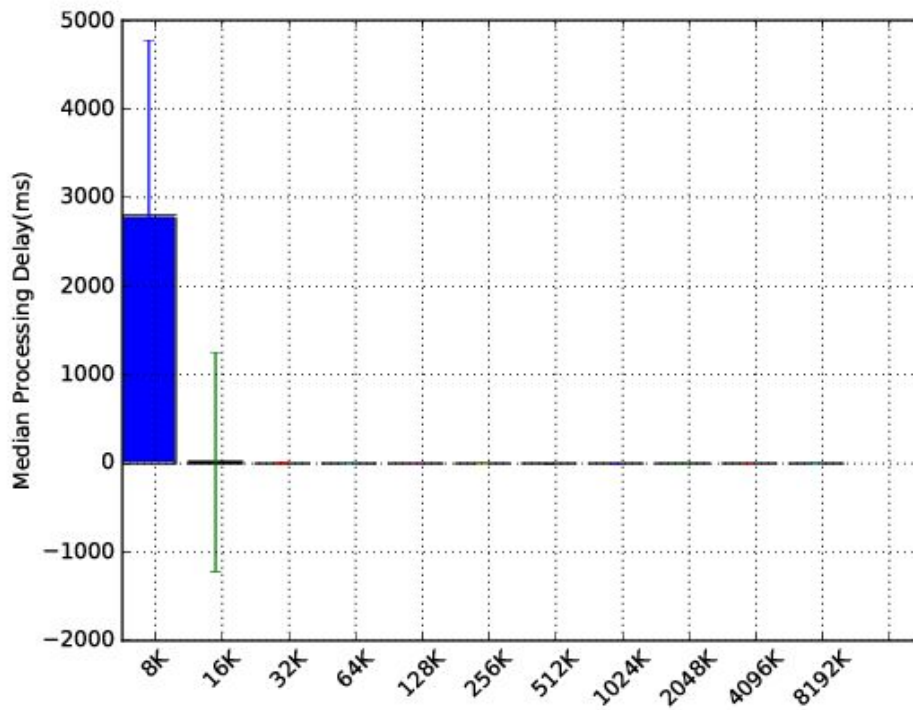
Throughput vs Number of Hops

- One, two, and three NFDs
- Decreases significantly with additional hops
- TCP tunnels can also contribute to performance loss



Receiver Side Processing Delay

- Higher with smaller chunk sizes
- Almost constant for higher chunk sizes
 - Queuing delay?



Server Side Processing Delay

