
Algorithm 1 New RibEntry *entry* with New FaceEntry *face*

```
1: Add entry to RIB
2: Add face to entry
3: Create FIB update to add face to entry.name in FIB
4: if face.CHILD_INHERIT == false and face.CAPTURE == false then
5:   Create ancestor_face_list
6:   for each ancestor_face in ancestor_face_list do
7:     if ancestor_face is not in entry.face_list then
8:       Create FIB update to add ancestor_face to entry.name in FIB
9:     end if
10:  end for
11: else if face.CHILD_INHERIT == true and face.CAPTURE == true then
12:   Create ancestor_face_list
13:   for each child in entry.children do
14:     for each ancestor_face in ancestor_face_list do
15:       if child.CAPTURE == true then
16:         ignore child and subtree
17:       end if
18:       if ancestor_face is in child.face_list and child.face.CHILD_INHERIT then
19:         Do not remove ancestor_face from child or subtree
20:       else if ancestor_face is not in child.face_list then
21:         create FIB update to remove ancestor_face from child.name in FIB
22:       end if
23:       if face is in child.face_list and child.face.CHILD_INHERIT then
24:         Ignore child and child.subtree
25:       else if face is not in child.face_list then
26:         create FIB update to add face to child.name in FIB
27:       end if
28:     end for
29:   end for
30: else if face.CHILD_INHERIT == true then
31:   Create ancestor_face_list
32:   for each ancestor_face in ancestor_face_list do
33:     create FIB update to add ancestor_face to entry.name in FIB
34:   end for
35:   if ancestor_face_list has a face with same ID as face.faceId then
36:     replace with face
37:   end if
38:   for each child in entry.children do
39:     for each ancestor_face in ancestor_face_list do
40:       if child.CAPTURE == true then
41:         ignore child and subtree
42:       end if
43:       if ancestor_face is in child.face_list and child.face.CHILD_INHERIT then
44:         Do not add ancestor_face to child or subtree
45:       else if ancestor_face is not in child.face_list then
46:         create FIB update to add ancestor_face to child.name in FIB
47:       end if
48:     end for
49:   end for
50: else if face.CAPTURE == true then
51:   Create ancestor_face_list
52:   for each ancestor_face in ancestor_face_list do
53:     for each child in entry.children do
54:       if child.CAPTURE == true then
55:         ignore child and subtree
56:       end if
57:       if ancestor_face is in child.face_list and child.face.CHILD_INHERIT then
58:         remove ancestor_face from ancestor_face_list
59:       else if ancestor_face is not in child.face_list then
60:         create FIB update to remove ancestor_face from child.name in FIB
61:       end if
62:     end for
63:   end for
64: end if
```

Algorithm 2 Add New FaceEntry *face* to Existing RibEntry *entry*

```
1: Add face to RIB entry
2: if face has a lower cost than any other face in entry.face_list with the same face ID
   then
3:   Create FIB update to add face to entry.name in FIB
4: end if
5: ancestor_face_list = empty list
6: if entry.capture became true then
7:   Create ancestor_face_list
8:   for each ancestor_face in ancestor_face_list do
9:     if ancestor_face is not in entry.face_list then
10:      Create FIB update to remove ancestor_face from entry.name in FIB
11:     end if
12:   end for
13: end if
14: for each child in entry.children do
15:   for each ancestor_face in ancestor_face_list do
16:     if child.CAPTURE == true then
17:       ignore child and subtree
18:     end if
19:     if ancestor_face is in child.face_list and child.face.CHILD_INHERIT then
20:       Do not apply to child and subtree
21:     else if ancestor_face is not in child.face_list then
22:       create FIB update to remove ancestor_face from child.name in FIB
23:     end if
24:   end for
25:   if face.CHILD_INHERIT == true and face is lower cost than any other face in
     entry.face_list with the same face ID and CHILD_INHERIT set then
26:     if face is in child.face_list and child.face.CHILD_INHERIT then
27:       Do not add face to child or subtree
28:     else if face is not in child.face_list then
29:       create FIB update to add face to child.name in FIB
30:     end if
31:   end if
32: end for
```

Algorithm 3 Update Existing FaceEntry *face* in Existing RibEntry *entry*

```
1: Updating entry in RIB
2: if face.cost did not change and face.flags did not change then
3:   return
4: end if
5: if face.cost is different from previous cost then
6:   if face has a lower cost than any other face in entry.face_list with the same face ID
   then
7:     create FIB update to update face.cost in entry.name in FIB
8:   else if face is no longer the lowest cost entry with face.faceId then
9:     create FIB update to update face.cost in entry.name in FIB to new lowest cost
10:  end if
11: if face.flags did not change and face.CHILD_INHERIT == true then
12:   for each child in entry.children do
13:     if child.CAPTURE == true then
14:       ignore child and subtree
15:     end if
16:     if face is lower cost than any other face in entry.face_list with the same face ID
     and CHILD_INHERIT set then
17:       if face is in child.face_list and child.face.CHILD_INHERIT then
18:         ignore child and subtree
19:       else if face is not in child.face_list then
20:         create FIB update to update face.cost in child.name in FIB
21:       end if
22:     end if
23:   end for
24: end if
25: end if
26: if turn on CHILD_INHERIT flag then
27:   for each child in entry.children do
28:     if child.CAPTURE == true then
29:       ignore child and child.children
30:     else if entry.face is in child.face_list then
31:       ignore child
32:     else if entry.face is in child.face_list and child.face.CHILD_INHERIT then
33:       ignore child and child.children
34:     else if face is lower cost than any other face in entry.face_list with the same face
     ID and CHILD_INHERIT set then
35:       create FIB update to add entry.face to child.name in FIB
36:     end if
37:   end for
38: else if turn off CHILD_INHERIT flag then
39:   if another face in entry.face_list has same face ID and CHILD_INHERIT set then
40:     ancestor_face = face in entry.face_list with same face ID, CHILD_INHERIT
     set, and lowest cost
41:   else
42:     ancestor_face = ancestor with face.faceId and CHILD_INHERIT
43:   end if
44:   for each child in entry.children do
45:     if child.CAPTURE == true then
46:       ignore child and child.children
47:     else if entry.face is in child.face_list then
48:       ignore child
49:     else if entry.face is in child.face_list and child.face.CHILD_INHERIT then
50:       ignore child and child.children
51:     else
52:       create FIB update to remove entry.face from child.name in FIB
53:       create FIB update to add ancestor_face to child.name in FIB
54:     end if
55:   end for
56: end if
```

Algorithm 4 Update Existing FaceEntry *face* in Existing RibEntry *entry* (continued)

```
1: if turn on CAPTURE flag then
2:   create ancestor_face_list
3:   for each ancestor_face in ancestor_face_list do
4:     if ancestor_face is in entry.face_list then
5:       continue
6:     else
7:       create FIB update to remove ancestor_face from entry.name in FIB
8:     end if
9:   end for
10:  for each child in entry.children do
11:    for each ancestor_face in ancestor_face_list do
12:      if ancestor_face is in child.face_list and face.CHILD_INHERIT then
13:        Do not remove ancestor_face from child or subtree
14:      else if face is not in child.face_list then
15:        create FIB update to remove face from child.name in FIB
16:      end if
17:    end for
18:  end for
19: else if turn off CAPTURE flag then
20:   create ancestor_face_list
21:   for each ancestor_face in ancestor_face_list do
22:     if ancestor_face is in entry.face_list then
23:       continue
24:     else
25:       create FIB update to add ancestor_face to entry.name in FIB
26:     end if
27:   end for
28:   for each child in entry.children do
29:     for each ancestor_face in ancestor_face_list do
30:       if ancestor_face is in child.face_list and face.CHILD_INHERIT then
31:         Do not add ancestor_face to child or subtree
32:       else if ancestor_face is not in child.face_list then
33:         create FIB update to add ancestor_face to child.name in FIB
34:       end if
35:     end for
36:   end for
37: end if
```

Algorithm 5 Remove FaceEntry *face* from RibEntry *entry*

```
1: Remove face from RIB entry
2: Create FIB update to remove face from entry.name in FIB
3: ancestor_face_list = empty list
4: if face.CHILD_INHERIT and face.CAPTURE then
5:   if entry.capture was turned off then
6:     Create ancestor_face_list
7:   end if
8:   for each child in entry.children do
9:     if child.CAPTURE == true then
10:      ignore child and subtree
11:    end if
12:    if face is in child.face_list and child.face.CHILD_INHERIT then
13:      Ignore child and child.subtree
14:    else if face is not in child.face_list then
15:      create FIB update to remove face from child.name in FIB
16:    end if
17:    for each ancestor_face in ancestor_face_list do
18:      if child.CAPTURE == true then
19:        ignore child and subtree
20:      end if
21:      if ancestor_face is in entry.face_list and entry.face.CHILD_INHERIT then
22:        remove ancestor_face from ancestor_face_list
23:      else if face is not in entry.face_list then
24:        create FIB update to add ancestor_face to entry.name in FIB
25:      end if
26:      if ancestor_face is in child.face_list and child.face.CHILD_INHERIT then
27:        remove ancestor_face from ancestor_face_list
28:      else if ancestor_face is not in child.face_list then
29:        create FIB update to add ancestor_face to child.name in FIB
30:      end if
31:    end for
32:  end for
33: else if face.CHILD_INHERIT then
34:   if entry.capture == false then
35:     Create ancestor_face_list
36:   end if
37:   for each child in entry.children do
38:     if child.CAPTURE == true then
39:       ignore child and subtree
40:     end if
41:     if face is in child.face_list and child.face.CHILD_INHERIT then
42:       Ignore child and child.subtree
43:     else if face is not in child.face_list then
44:       create FIB update to remove face from child.name in FIB
45:     end if
46:     if entry.capture == false then
47:       for each ancestor_face in ancestor_face_list do
48:         if ancestor_face is in child.face_list and child.face.CHILD_INHERIT
49:           then
50:             continue
51:           else if ancestor_face is not in child.face_list then
52:             create FIB update to add ancestor_face to child.name in FIB
53:           end if
54:         end for
55:       end if
56:     end for
57:   end if
```

Algorithm 6 Remove FaceEntry *face* from RibEntry *entry* (continued)

```
1: if face.CAPTURE then
2:   if entry.capture was turned off then
3:     Create ancestor_face_list
4:   end if
5:   for each ancestor_face in ancestor_face_list do
6:     if entry.capture was turned off then
7:       if ancestor_face is in entry.face_list and entry.face.CHILD_INHERIT then
8:         ignore
9:       else if face is not in entry.face_list then
10:        create FIB update to add ancestor_face to entry.name in FIB
11:      end if
12:    end if
13:  end for
14:  for each child in entry.children do
15:    if child.CAPTURE == true then
16:      ignore child and subtree
17:    end if
18:    for each ancestor_face in ancestor_face_list do
19:      if ancestor_face is in child.face_list and child.face.CHILD_INHERIT then
20:        Do not add ancestor_face to child or subtree
21:      else if ancestor_face is not in child.face_list then
22:        create FIB update to add ancestor_face to child.name in FIB
23:      end if
24:    end for
25:  end for
26: end if
27: if face was blocking an inherited face then
28:   create FIB update to add blocked_face to entry.name in FIB
29: end if
```

Algorithm 7 Create Ancestor Face List

```
1: To create ancestor_face_list given a RibEntry entry:
2: Create list ancestor_face_list
3: parent = entry.parent
4: while parent != NULL do
5:   for each face in parent.face_list do
6:     if face.CHILD_INHERIT == true then
7:       Add face to ancestor_face_list
8:     end if
9:   end for
10:  if parent.CAPTURE == true then
11:    break
12:  end if
13:  parent = parent.parent
14: end while
15: return ancestor_face_list
```
