

The following graph presents state changes or triggered actions when there is no state change, after the event on the line happens.

Note1: When there is a state change, the associated action is not presented.

Note2: The cases where there is neither a state change nor triggered action is not presented

Note3: When a timeout failure is detected at the local end, the corresponding propagation or revocation may actually succeed a litter bit later. In current design, these two cases are simply treated as a regular “failure”.

