

ndnrtc - Bug #1671

Segmentation fault

06/17/2014 07:18 AM - Peter Gusev

Status:	Closed	Start date:	06/17/2014
Priority:	Normal	Due date:	
Assignee:	Peter Gusev	% Done:	100%
Category:	Bug	Estimated time:	0.00 hour
Target version:			
Description			
Sometimes, app crashes with received SEGFAULT signal. Attached are logs with thread stacks. The problem seems to be connected with corrupted frame buffer structure (maybe due to multi-threaded access). Bug reproduces randomly.			

History

#1 - 06/26/2014 06:17 PM - Peter Gusev

- Status changed from New to Closed

- % Done changed from 60 to 100

Files

Archive.zip	3.25 MB	06/17/2014	Peter Gusev
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