

## ndnrtc - Bug #2707

### [NdnCon] Audio prioritization

03/30/2015 09:33 AM - Peter Gusev

<b>Status:</b> Abandoned	<b>Start date:</b> 03/30/2015
<b>Priority:</b> High	<b>Due date:</b>
<b>Assignee:</b> Peter Gusev	<b>% Done:</b> 0%
<b>Category:</b> Bug	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>Description</b>	
From JeffB:  Need to figure out how to prioritize audio. I lost audio more regularly than video.  Need to figure out root causes for audio droupouts from gathered log files.	

#### History

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**#1 - 04/02/2015 01:35 AM - Peter Gusev**

- Priority changed from Normal to High

**#2 - 04/07/2015 01:02 PM - Peter Gusev**

- Parent task deleted (#2674)

**#3 - 10/31/2016 03:31 PM - Peter Gusev**

- Status changed from New to Abandoned